

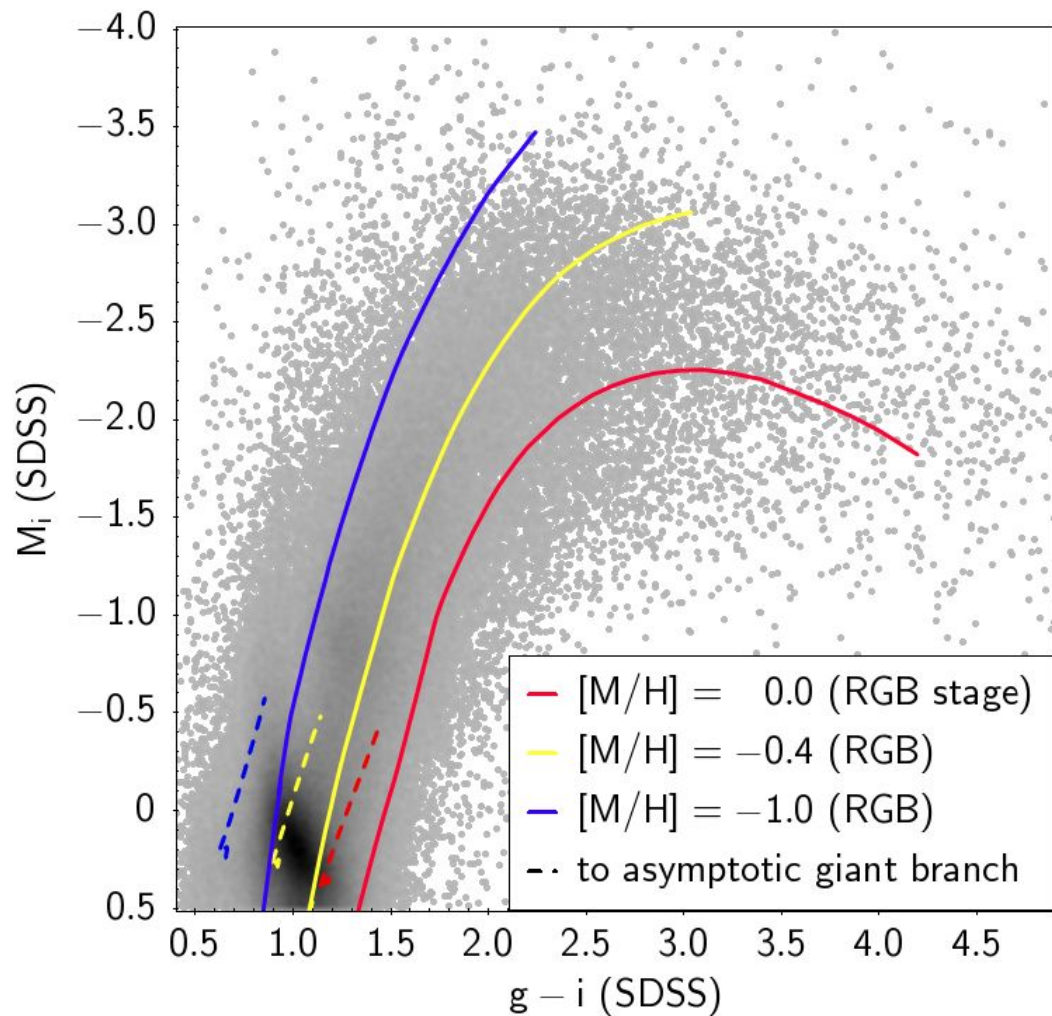
Calibration of the tip of the red giants branch using GAIA DR2

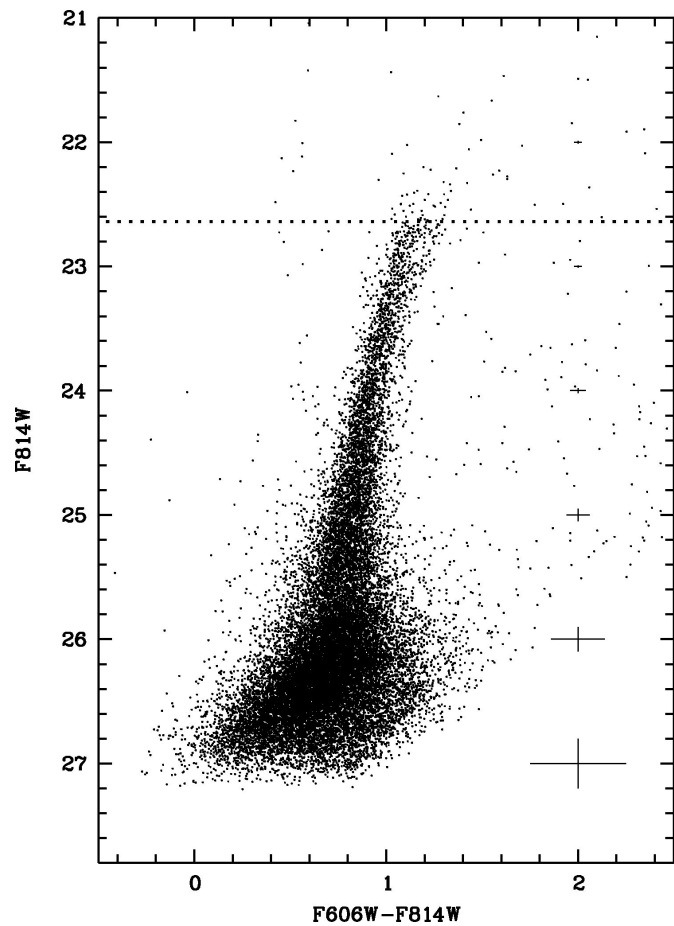
Usachev Pavel, Makarov Dmitry

Tip of the Red Giant Branch (TRGB)

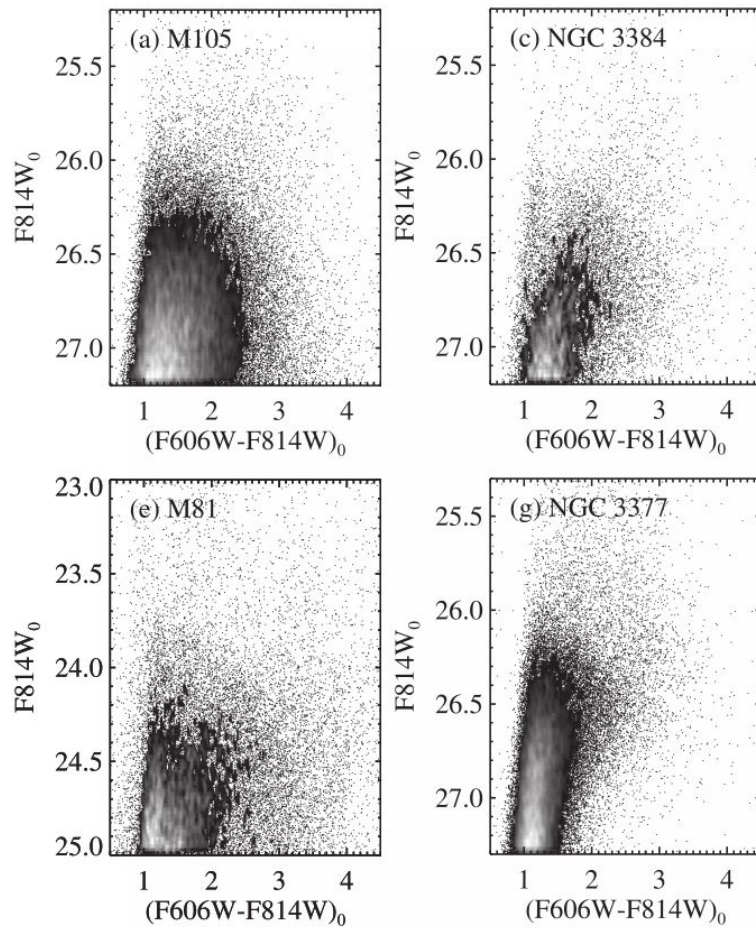
distance definition method

- Method error ~ 0.02 mag
- Theoretically justified
- Bright stars in a galaxy

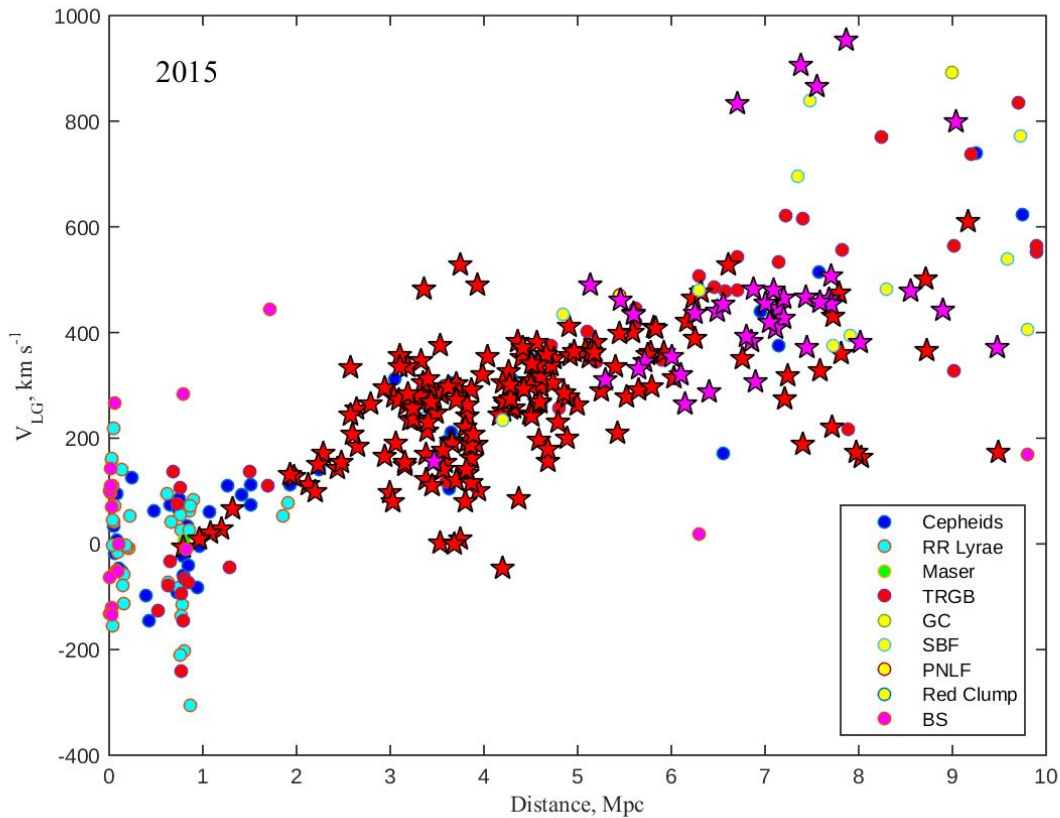




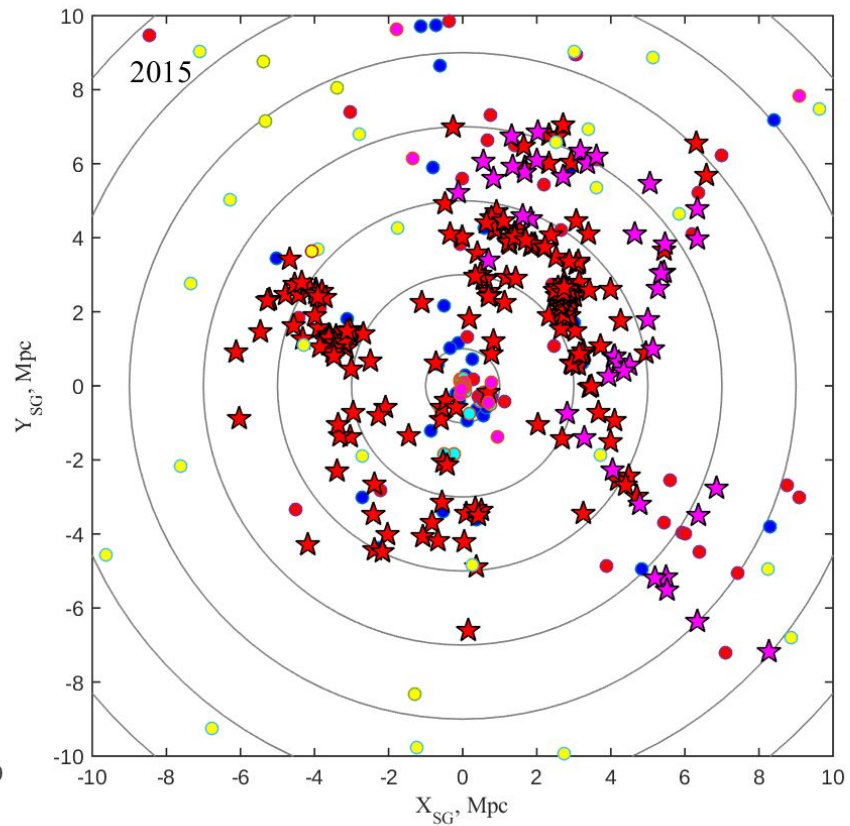
Karachentsev et al. (2015)



Jang & Lee (2017)



a) Hubble low



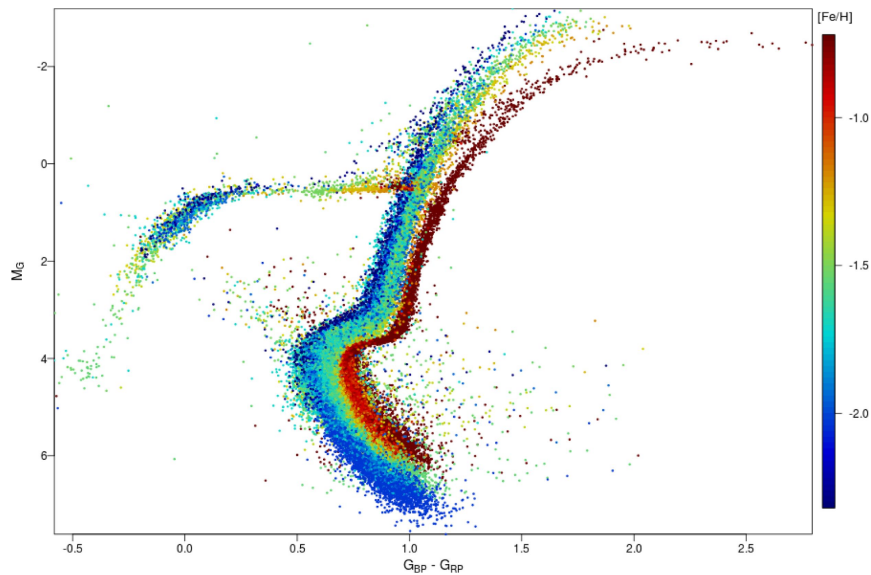
b) Spatial distribution

Comparison of different methods for determining distance, SAO group is asterisk (2015)

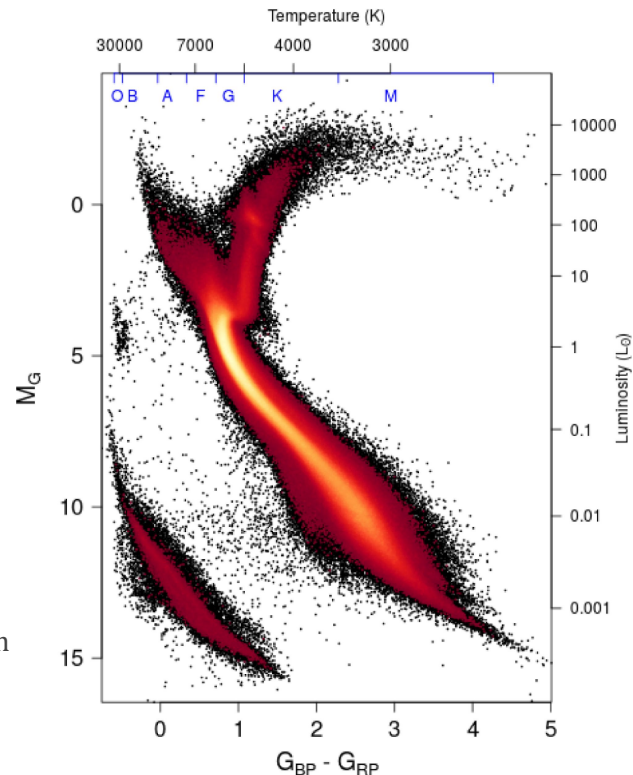
Gaia data release 2

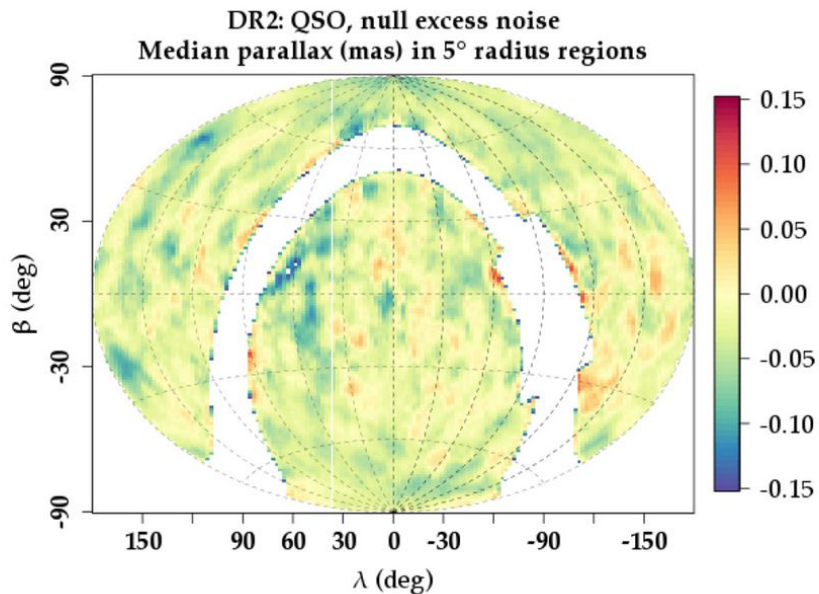
- Publication date: 25 April 2018
- Parallax accuracy: 0.03 mas for bright stars (1 mas for faint)
- 1693 million objects: 1332 million have parallaxes
- 3 passbands: white (general), red and blue

We got 3.8 million stars (of 53 million RGB stars in Gaia)



Gaia
collaboration
(2018a)



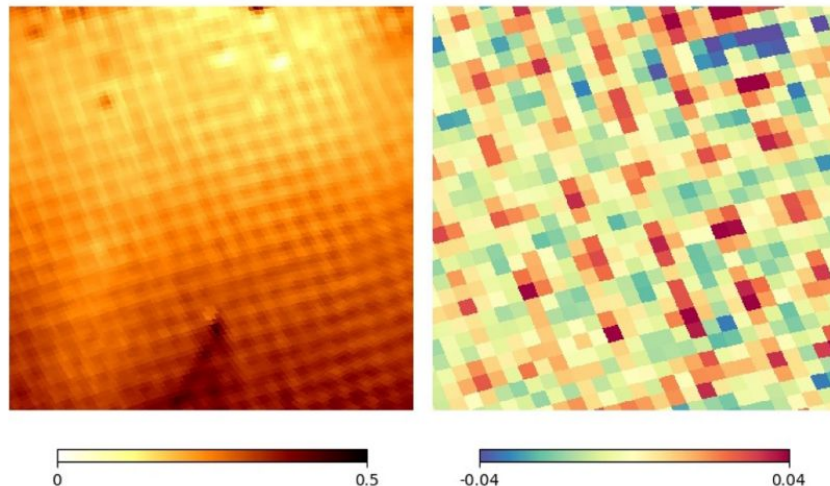


Variations in QSO parallaxes (mas) in 5° radius fields, ecliptic coordinates. In addition to a ≈ -0.03 mas median zero-point, large-scale variations also appear in ecliptic longitude.

Gaia DR2: Catalogue validation,
Arenou et al. (2018)

Systematics in parallaxes

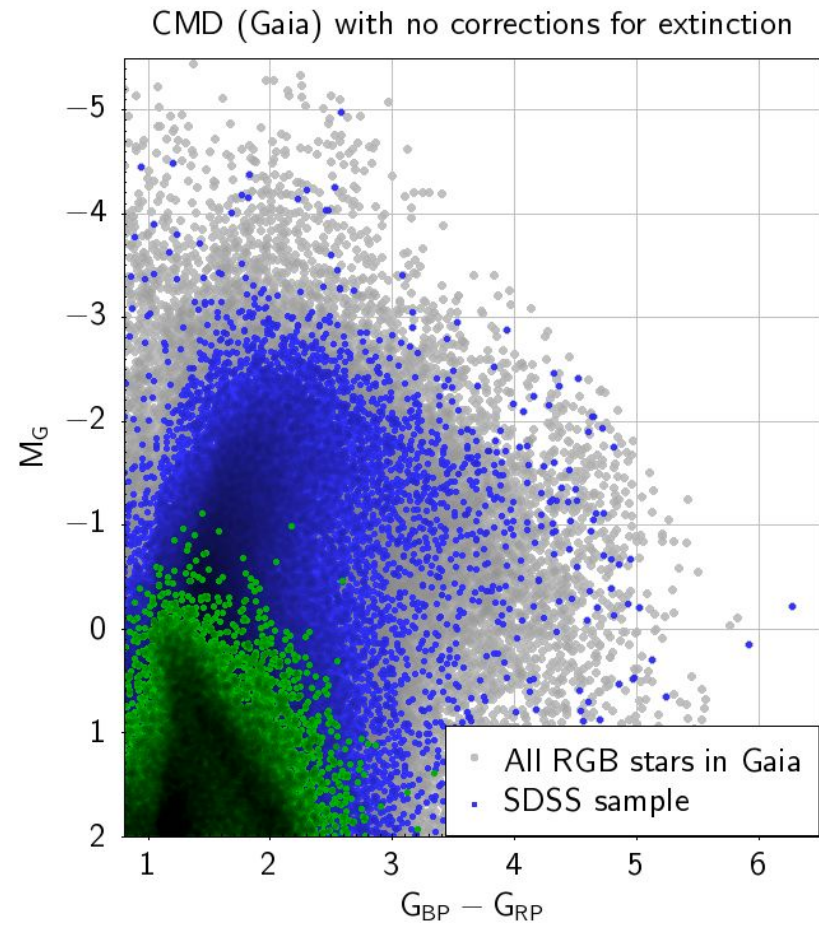
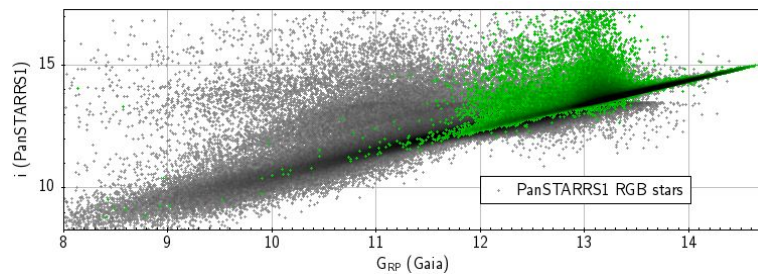
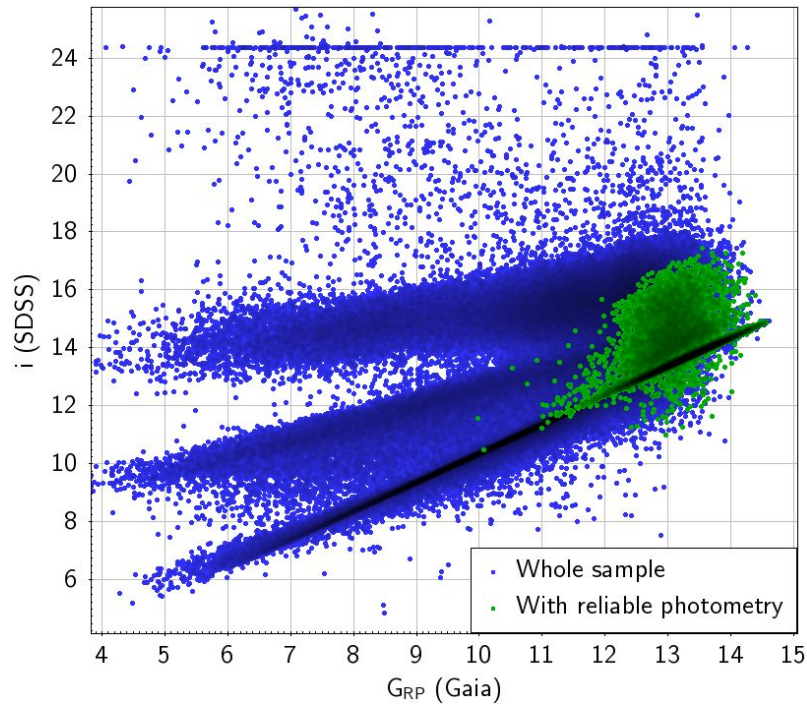
- significantly negative global zero point -0.030 mas
- small-scale correlations



Small-scale systematics: map of median parallaxes (mas) in a 10° field centred on $(l, b) = (0^\circ, -12^\circ)$ (left panel). Residuals (mas) of median parallaxes in field $(1^\circ, -7^\circ)$, size 3° for stars brighter than $G = 17$ only, after subtracting a 0.7° running median (right panel).

Key steps:

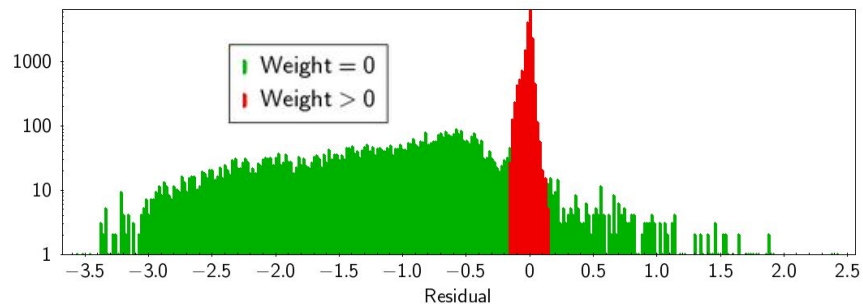
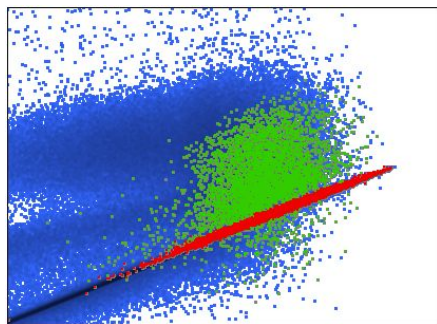
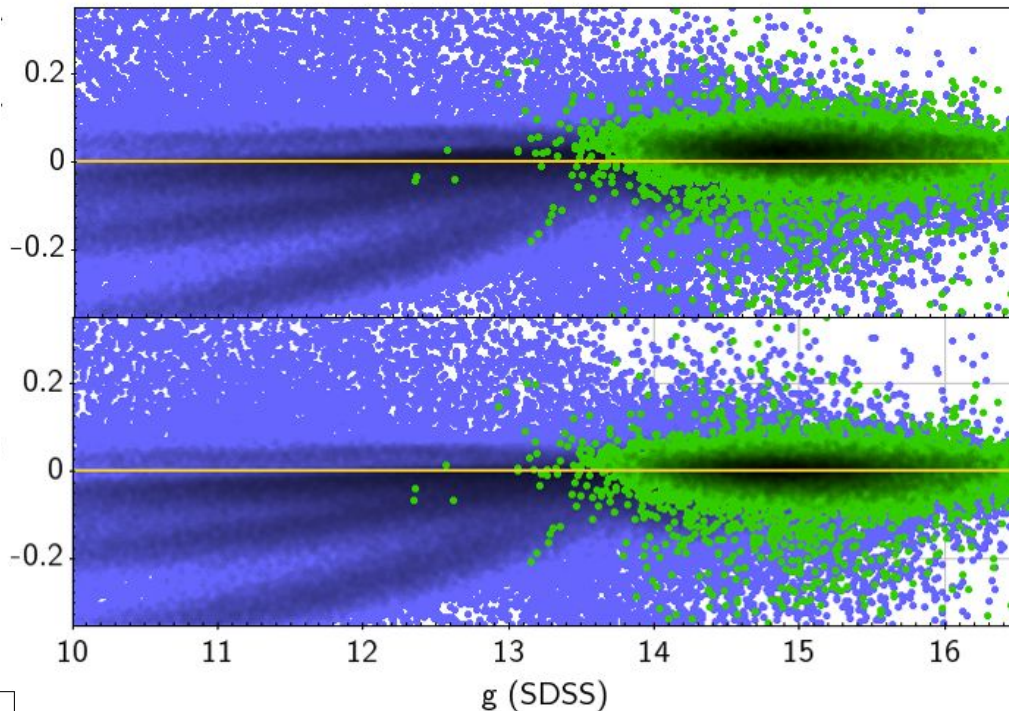
- obtaining Gaia parallax data and photometry data
- correction stellar magnitudes for extinction
- the definition and application parameter restrictions
- building a color-magnitude diagram
- search for the exact position of the Tip of the RGB
- accounting for systematic errors



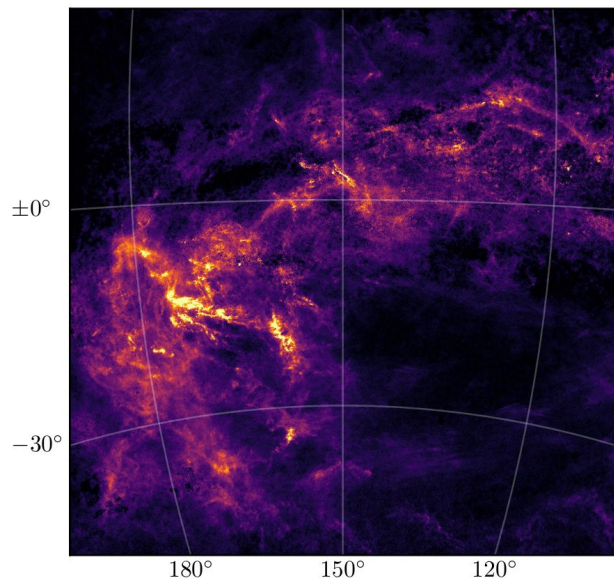
Evans et al. (2018)

“Photometric content
and validation”

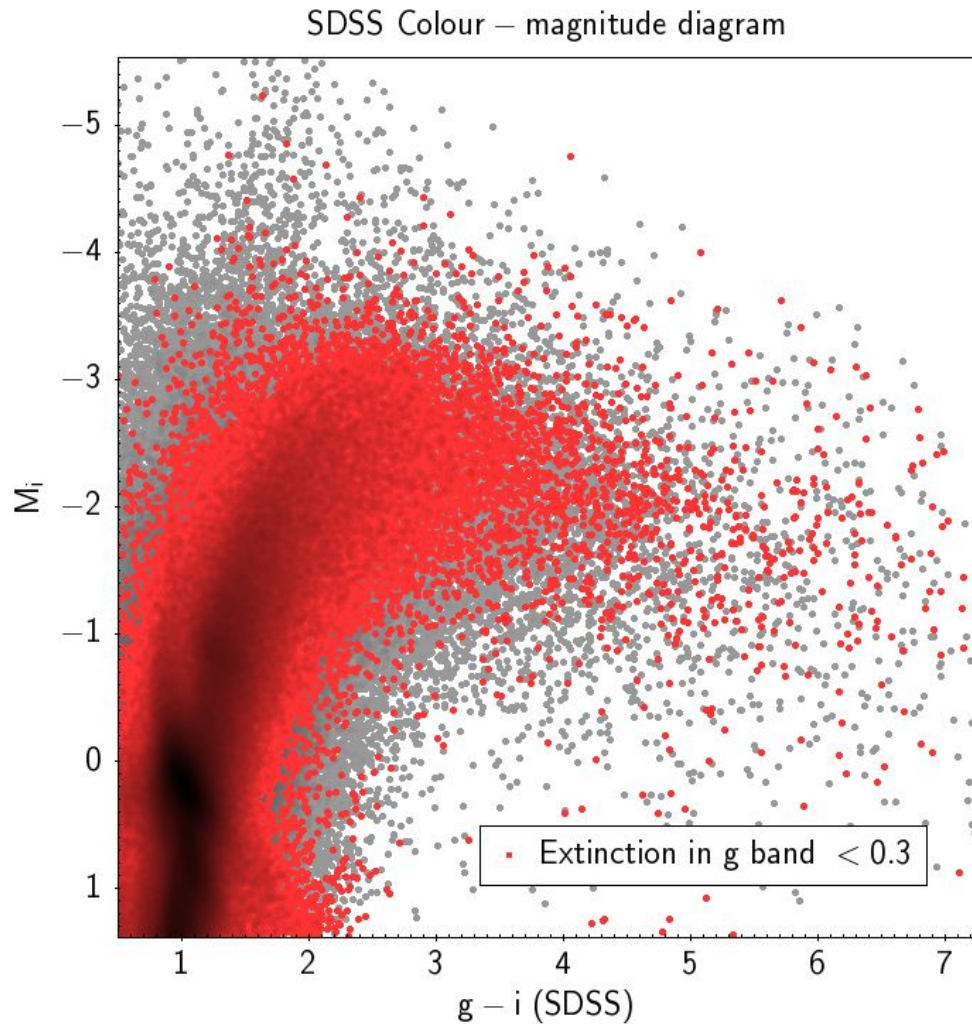
Robust regression:
3-degree polynomial
(this work)

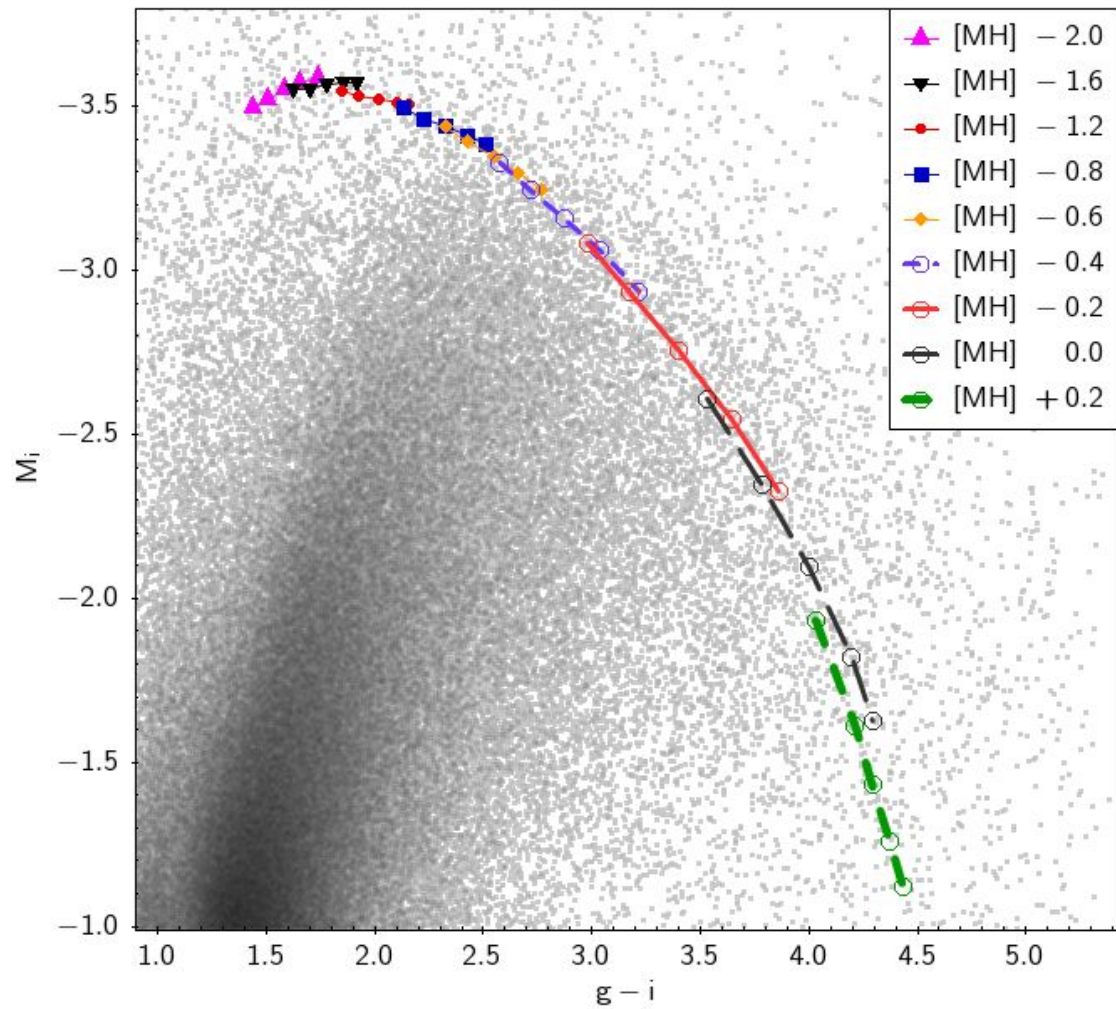


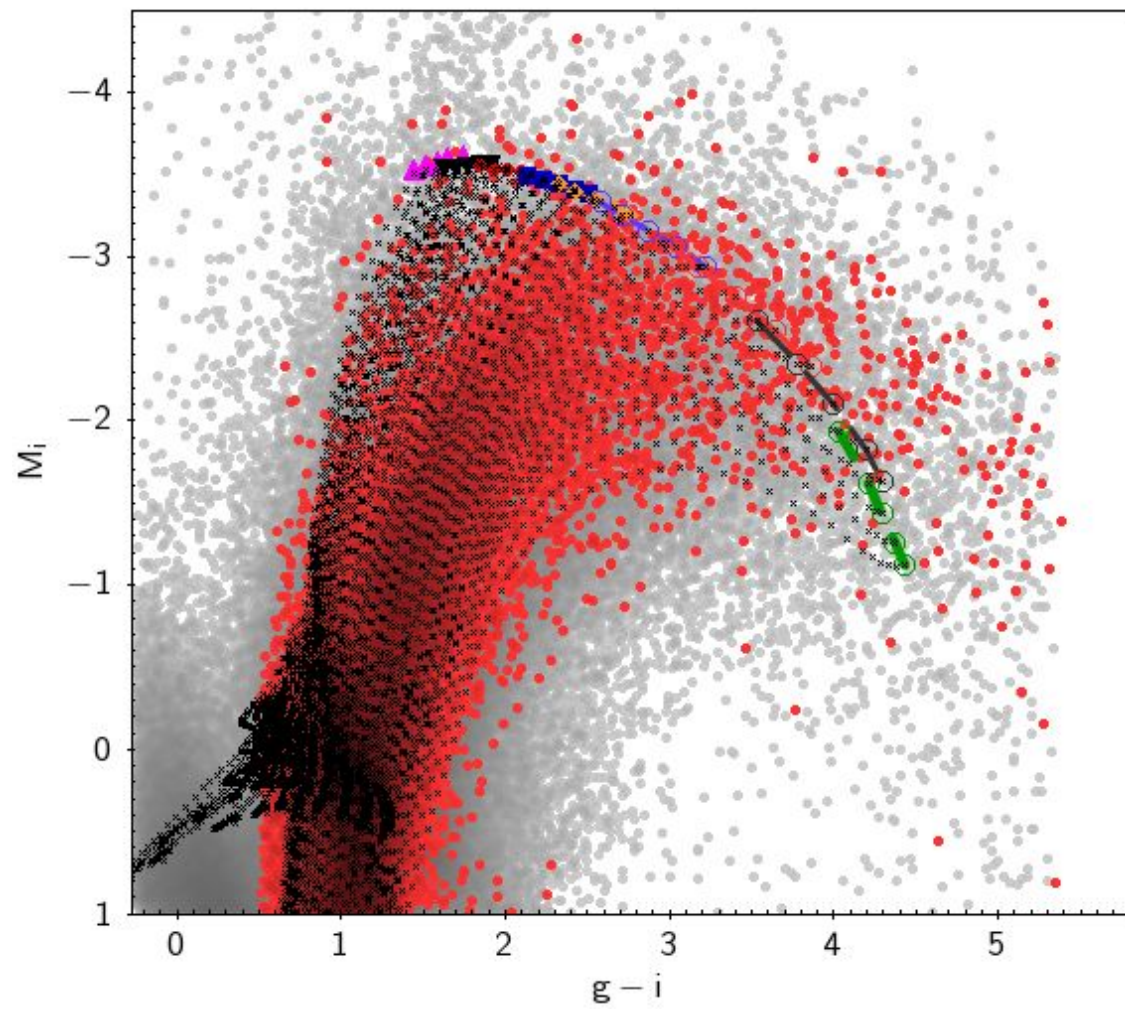
3D Dust Mapping “Bayestar2019”

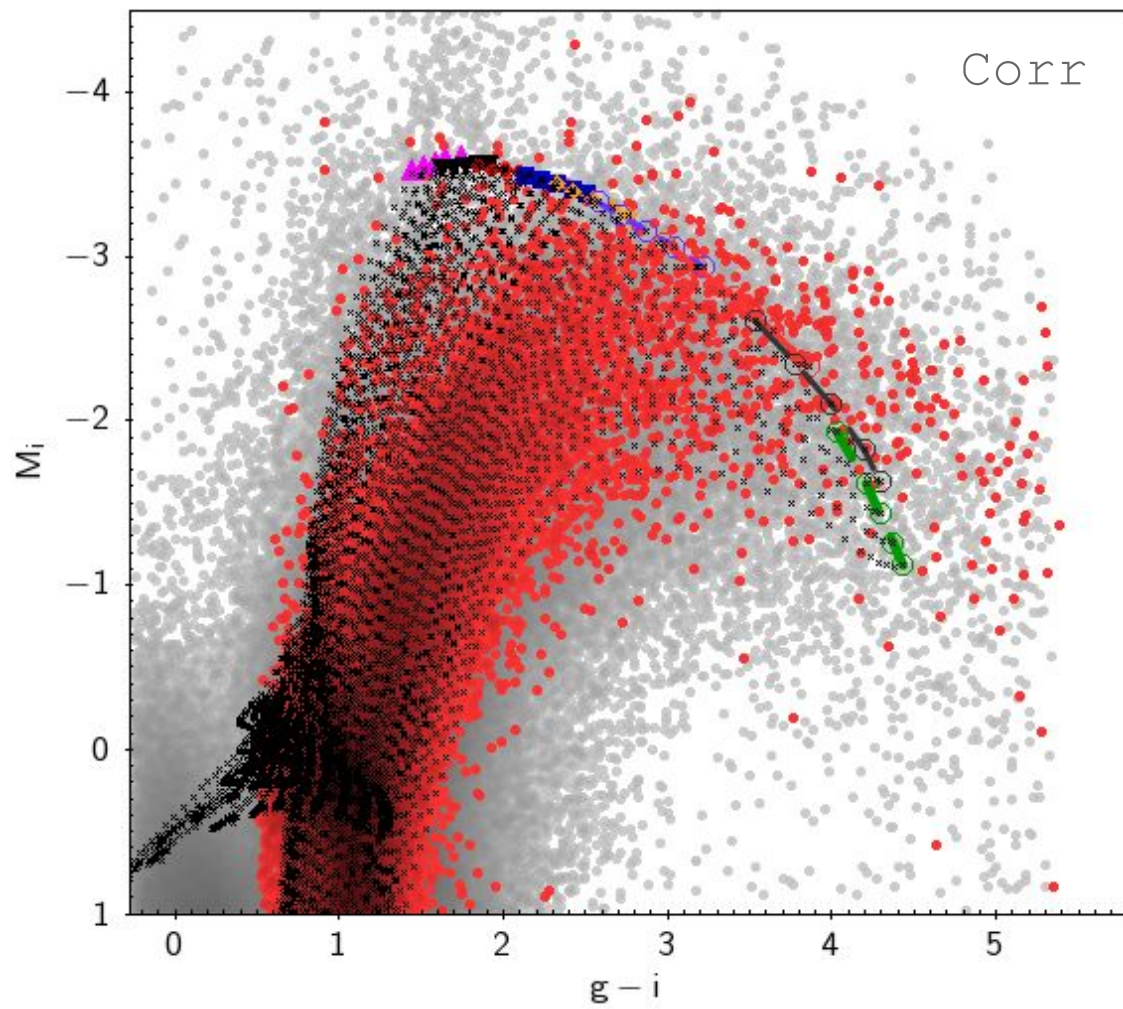


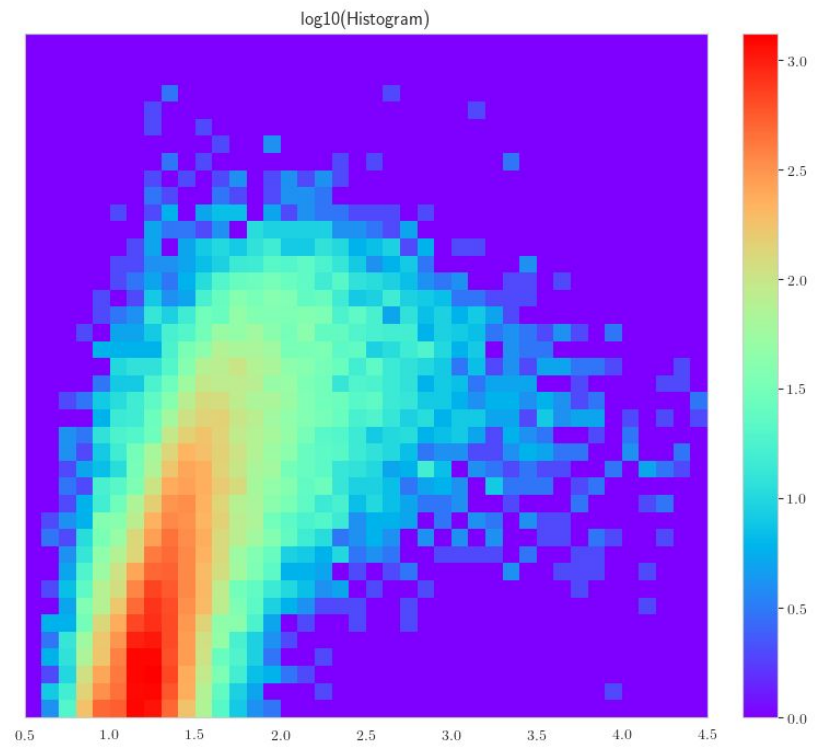
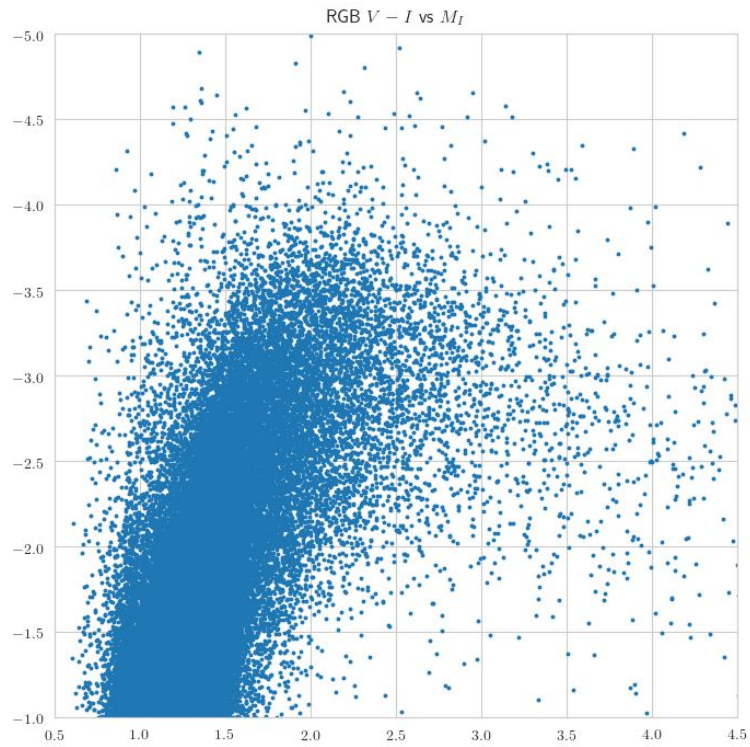
G. Green, E. Schlafly, D. Finkbeiner,
C. Zucker, J. Speagle (2019)











$$f'(x) = (f(x + 2h) - f(x - 2h))/4h$$

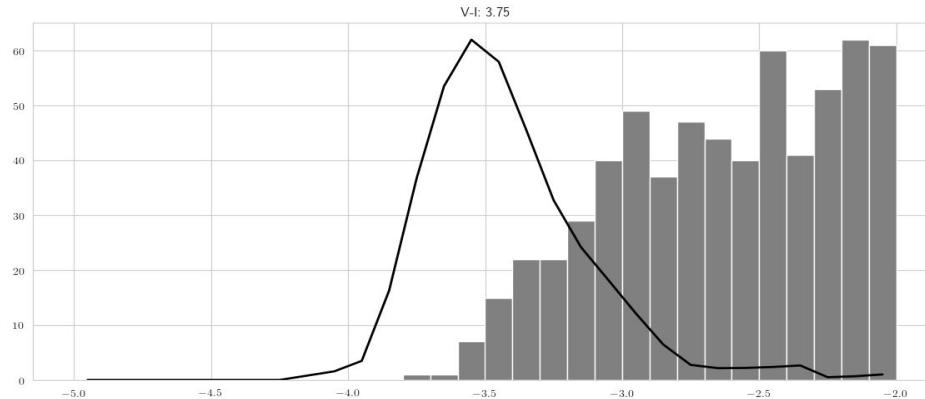
Edge Detection
2D convolution
kernel

$$G_x =$$

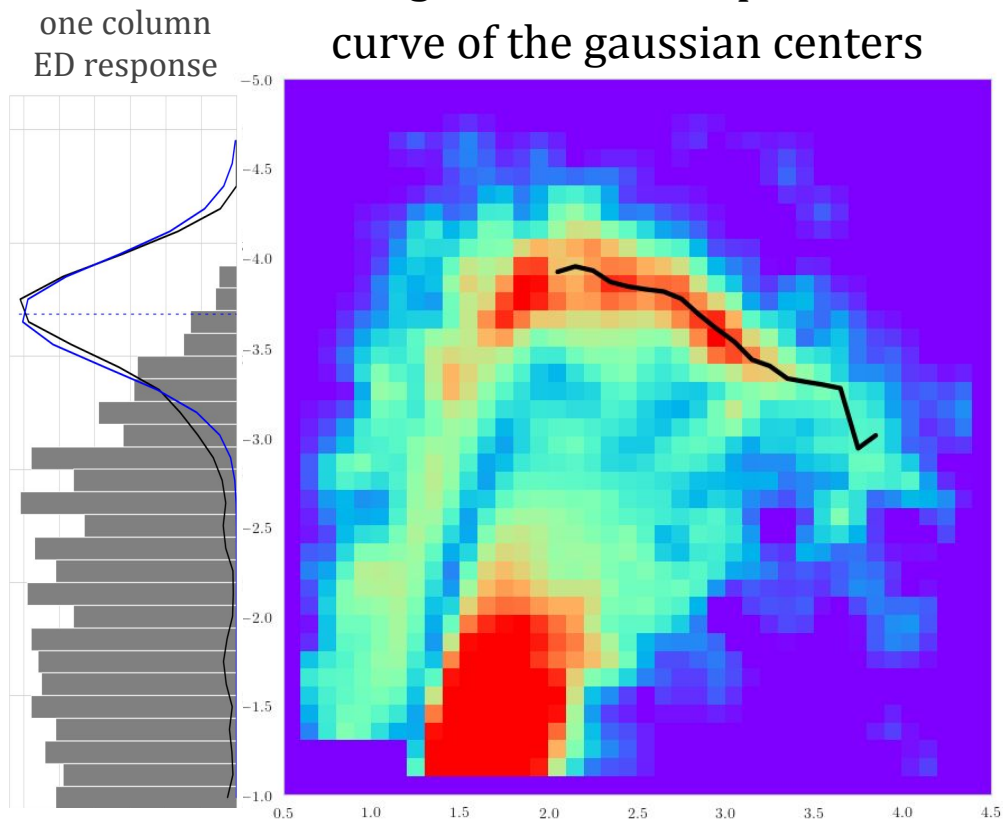
-0.25	-0.5	-0.25	0	0.25	0.5	0.25
-0.5	-1	-0.5	0	0.5	1	0.5
-0.25	-0.5	-0.25	0	0.25	0.5	0.25

$$G_y = G_x^T, \quad G = \sqrt{(\text{Hist} * G_x)^2 + (\text{Hist} * G_y)^2}$$

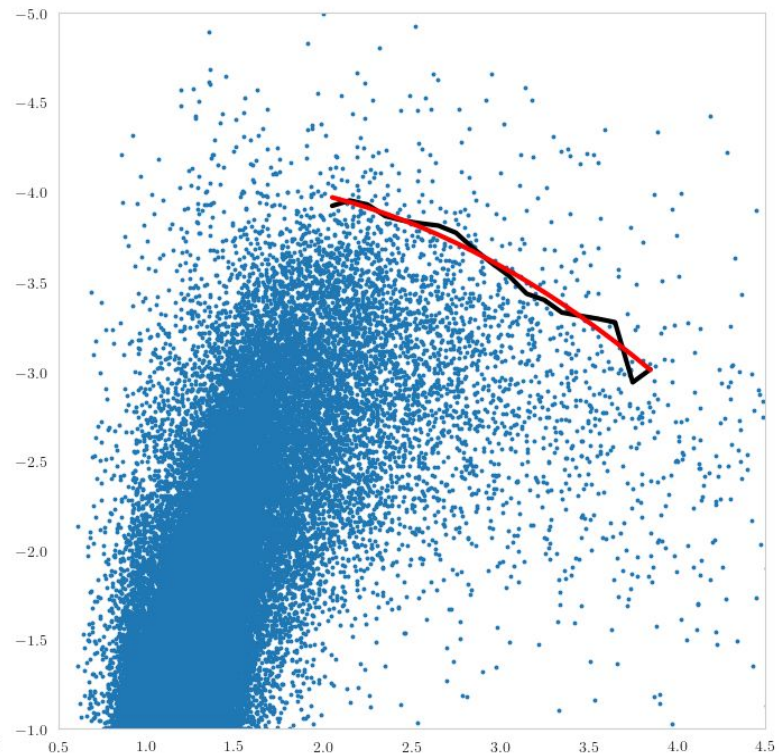
Edge Detection
response

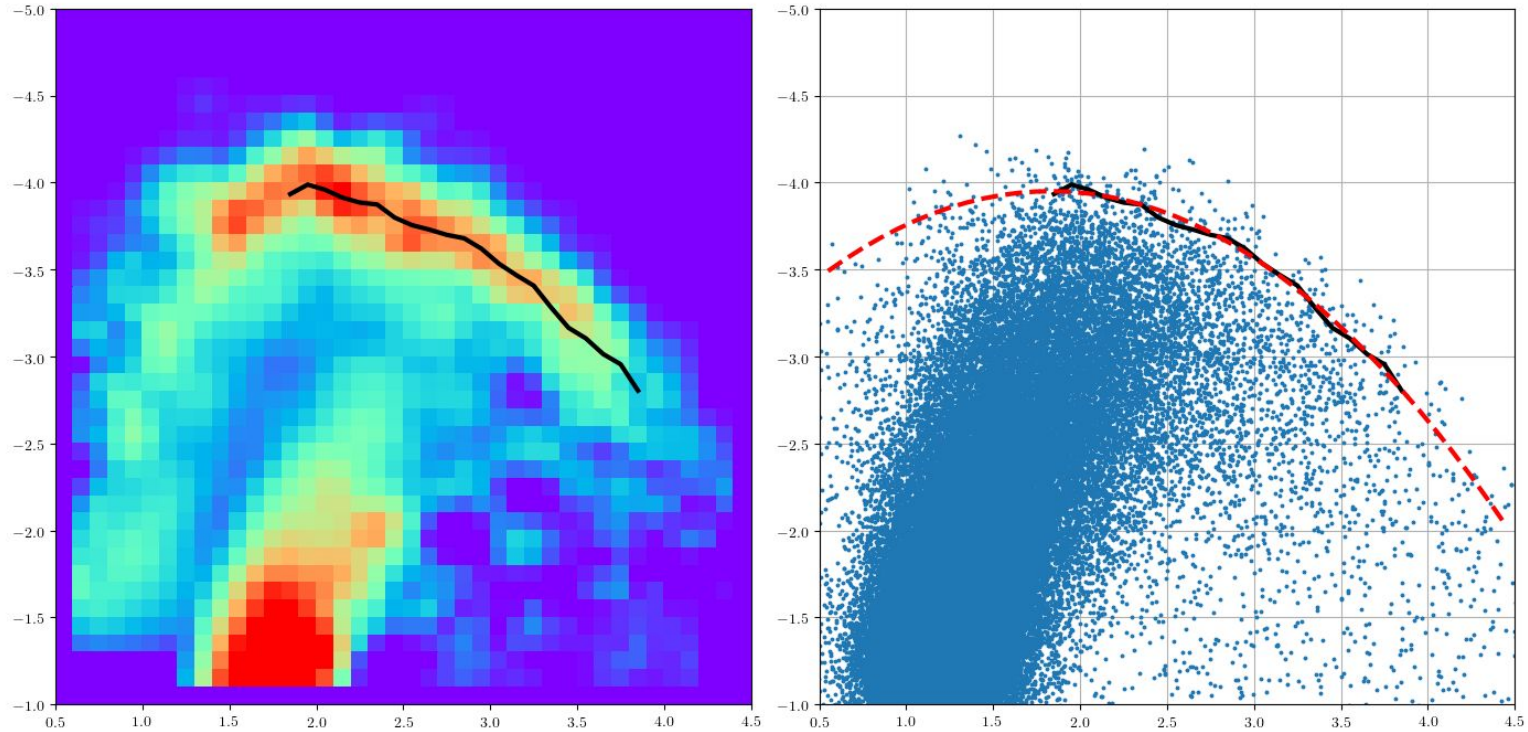


Edge Detection map with a
curve of the gaussian centers

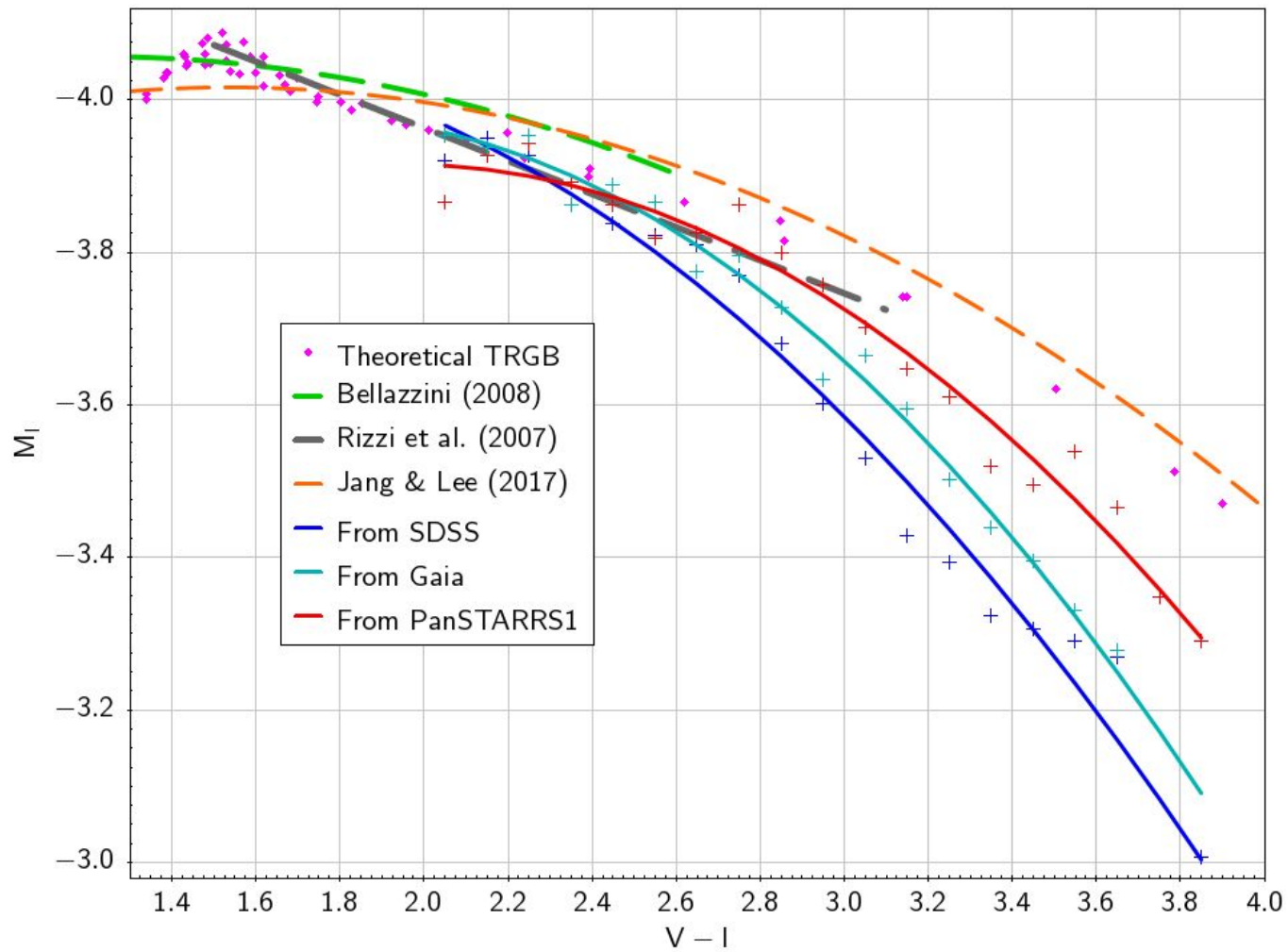


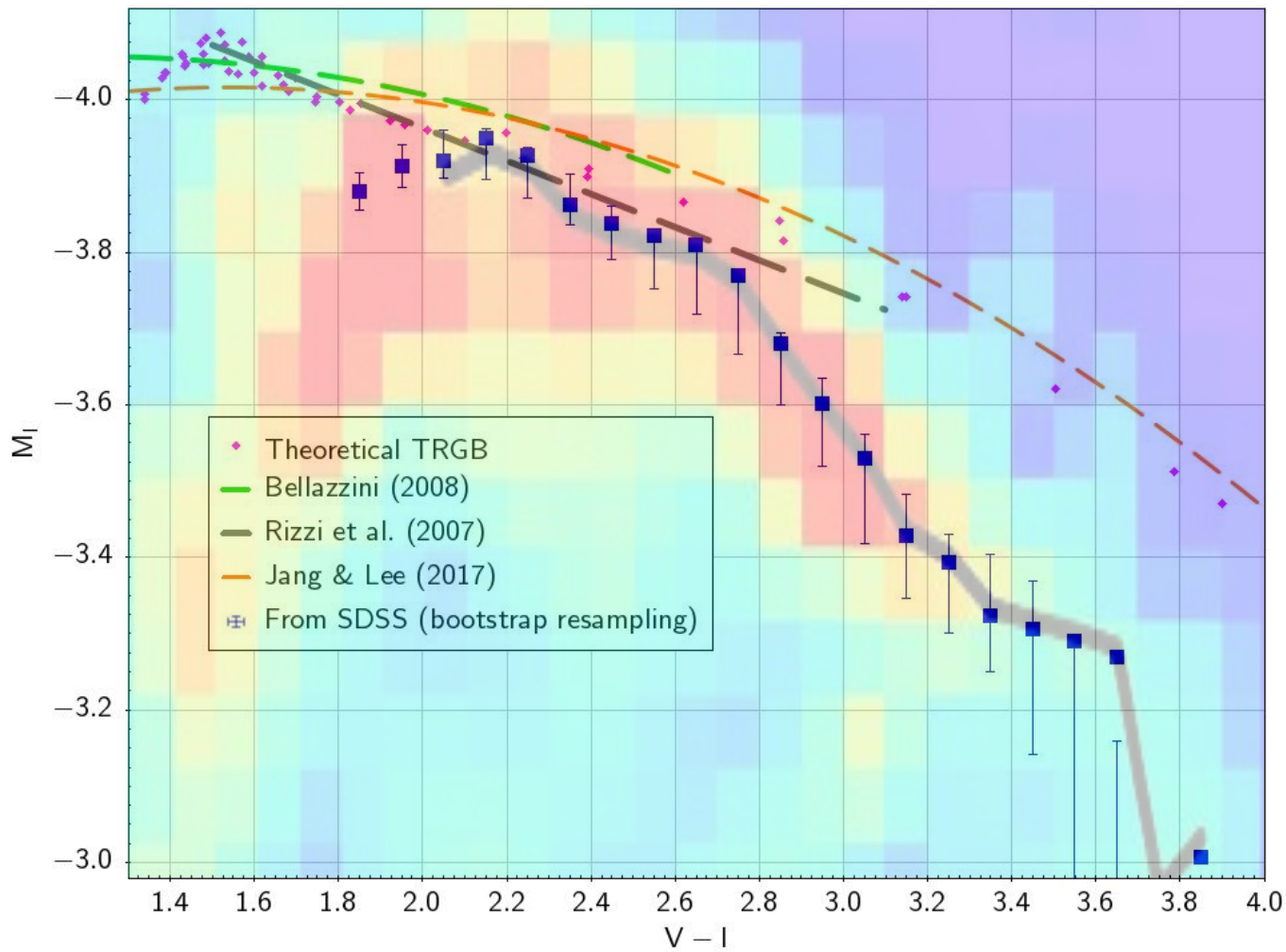
Fitting (parabola)

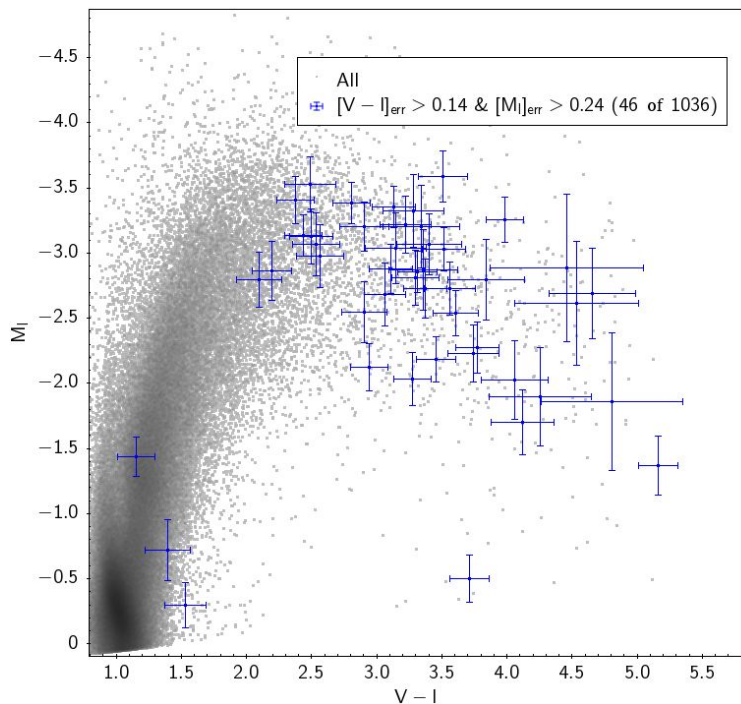




Model RGB stars (approximation of a real histogram by a polynomial surface).
An artificial break (red parabola) added and random errors included.



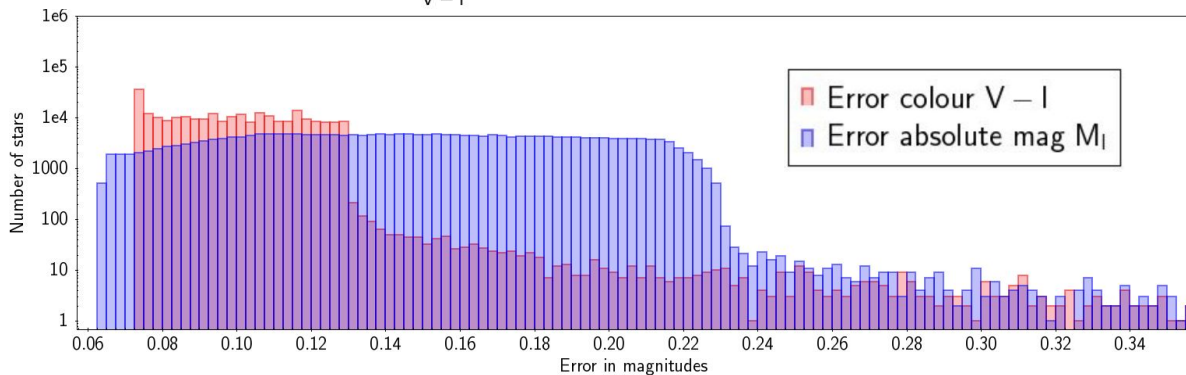




Average errors in magnitudes

(TRGB region in the CMD):

- Gaia photometry ~ 0.001
- Transformations between Gaia and other photometric systems $\sim \mathbf{0.025}$
- Correction for extinction $\sim \mathbf{0.02}$
- Transformations to standard BVRI magnitudes ~ 0.015
- Parallax: $0.06 \text{ mas} \sim \mathbf{0.13 \text{ mag}}$

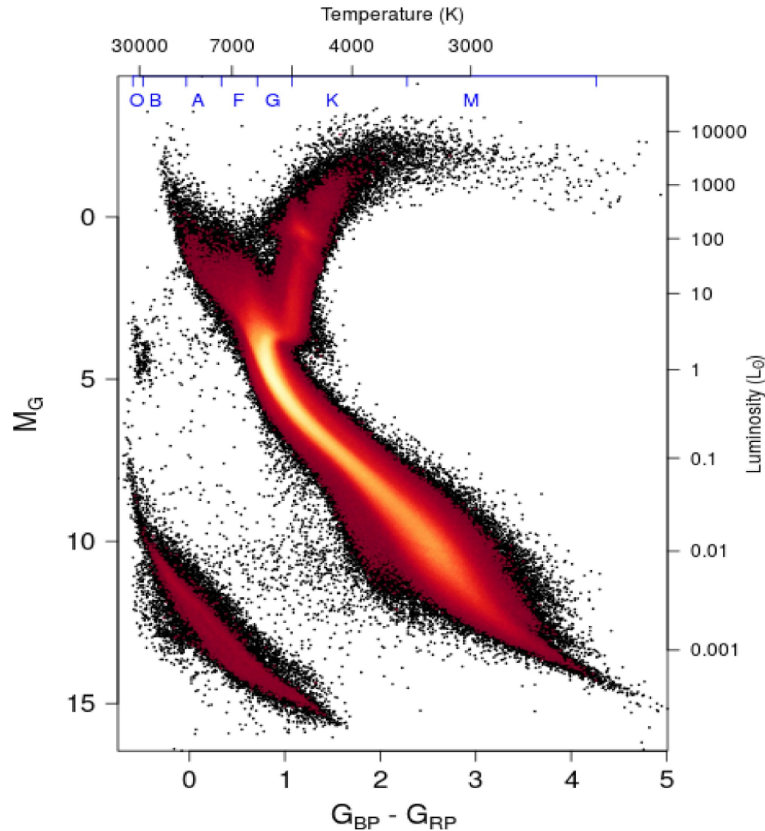


Our sample of RGB stars is
250 thousands
 (0.4% of all Gaia objects in
 the RGB region)

Results:

- First TRGB calibration attempt on Galaxy stars
- Detailed analysis of the methodology and observational data
- Consistency with previous results in intermediate colours
- An algorithm has been prepared for determining TRGB in future work

Thank you for your attention!



TRGB calibration using
Gaia DR2

Usachev Pavel,
Makarov Dmitry

